



All Star Cheer 2017-2018

BUILDING TECHNIQUE

Stunt Technique

Guidance	Range
Less than 50% of athletes execute excellent precision and form	4.0-6.0
50% of athletes execute excellent precision and form	6.0-8.0
75% of athletes execute excellent precision and form	8.0-10.0

Pyramid Technique

Guidance	Range
Less than 50% of athletes execute excellent precision and form	4.0-6.0
50% of athletes execute excellent precision and form	6.0-8.0
75% of athletes execute excellent precision and form	8.0-10.0

Tosses Technique (LEVEL 1 & MINI LEVEL 2)

Guidance	Range
Tosses not allowed. No skills performed. Automatically awarded 10 pts	

Pyramid Technique (LEVEL 2-6)

Guidance	Range
Less than 50% of athletes execute excellent precision and form	4.0-6.0
50% of athletes execute excellent precision and form	6.0-8.0
75% of athletes execute excellent precision and form	8.0-10.0

BUILDING DIFFICULTY

Stunts Difficulty

Guidance	Range	Skills
ZERO	0.0-0.0	No skills performed
BELOW	1.0-3.0	Skills performed do not meet Low range requirement
LOW	3.0-5.0	FOUR different level appropriate skills performed by MOST of the team
MID	5.0-8.0	FOUR different level appropriate skills performed by MOST of the team, ONE of which is elite level appropriate
HIGH	8.0-10.0	FOUR different level appropriate skills performed by MOST of the team, TWO of which are elite level appropriate

Pyramids Difficulty

Guidance	Range	Skills
ZERO	0.0-0.0	No skills performed
BELOW	1.0-3.0	Skills performed do not meet Low range requirement
LOW	3.0-5.0	TWO different level appropriate skills, TWO structures performed by MOST of the team
MID	5.0-7.0	THREE different level appropriate skills, TWO structures performed by MOST of the team
HIGH	7.0-10.0	FOUR different level appropriate skills, TWO structures performed by MOST of the team

Tosses Difficulty

Guidance	Skills
ZERO	No skills performed
4.0	Less than a majority of the team performs a toss
4.5	MAJORITY of the team performs a level appropriate toss
5.0	MAJORITY of the team performs a level appropriate toss rippled or synchronised in the same section



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DANCE, CHOREOGRAPHY & PERFORMANCE

Stunt Creativity

Guidance	Range
Less than 50% of stunt skills incorporate visual, unique or innovative ideas. This includes level and non-level appropriate skills	2.0-3.5
50% of stunt skills incorporate visual, unique or innovative ideas. This includes level and non-level appropriate skills	3.5-5.0

Pyramid Creativity

Guidance	Range
Less than 50% of stunt skills incorporate visual, unique or innovative ideas. This includes level and non-level appropriate skills	2.0-3.5
50% of stunt skills incorporate visual, unique or innovative ideas. This includes level and non-level appropriate skills	3.5-5.0

Dance

Guidance	Range
Needs Improvement	4.0-5.5
Average	5.5-7.0
Above Average	7.0-8.5
Excellent	8.5-10.0

Routine Composition

Guidance	Range
Needs Improvement	3.0-3.5
Average	3.5-4.0
Above Average	4.0-4.5
Excellent	4.5-5.0

Performance

Guidance	Range
Needs Improvement	3.0-3.5
Average	3.5-4.0
Above Average	4.0-4.5
Excellent	4.5-5.0

Total Dance, Choreography and Performance: 30 points

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TUMBLING, JUMPS

Jump Difficulty

Guidance	Skills
ZERO	No skills performed
3.5	Skills performed do not meet 4.0 requirement
4.0	MOST of the team performs ONE advanced jump
4.5	MOST of the team performs TWO connected advanced jumps. Must be synchronised and must include a variety. TINY/MINI - jumps do not need to be connected.
5.0	MOST of the team performs THREE connected advanced jumps or TWO connected advanced jumps plus ONE additional advanced jump. Must be synchronised and must include a variety. TINY/MINI - jumps do not need to be connected.

Jump Technique

Guidance	Range
Less than 50% of athletes execute excellent precision and form	4.0-6.0
50% of athletes execute excellent precision and form	6.0-8.0
75% of athletes execute excellent precision and form	8.0-10.0

Standing Tumbling Difficulty

Guidance	Range	Skills
ZERO	0.0-0.0	No skills performed
BELOW	1.0-2.0	Skills performed do not meet Low range requirement
LOW	2.0-4.0	MAJORITY of the team performs a level appropriate pass
MID	4.0-7.0	MOST of the team performs the same level appropriate pass which must be synchronised from the initiation of the pass
HIGH	7.0-10.0	MOST of the team performs the same level appropriate pass which must be synchronised from the initiation of the pass, plus MAJORITY of the team performs an additional level appropriate pass

Standing Tumbling Technique

Guidance	Range
Less than 50% of athletes execute excellent precision and form	4.0-6.0
50% of athletes execute excellent precision and form	6.0-8.0
75% of athletes execute excellent precision and form	8.0-10.0

Running Tumbling Difficulty

Guidance	Range	Skills
ZERO	0.0-0.0	No skills performed
BELOW	1.0-2.0	Skills performed do not meet Low range requirement
LOW	2.0-4.0	Less than a majority of the team performs a level appropriate pass
MID	4.0-7.0	MAJORITY of the team performs a level appropriate pass
HIGH	7.0-10.0	MOST of the team performs a level appropriate pass

Running Tumbling Technique

Guidance	Range
Less than 50% of athletes execute excellent precision and form	4.0-6.0
50% of athletes execute excellent precision and form	6.0-8.0
75% of athletes execute excellent precision and form	8.0-10.0

Maximum Score 140 points